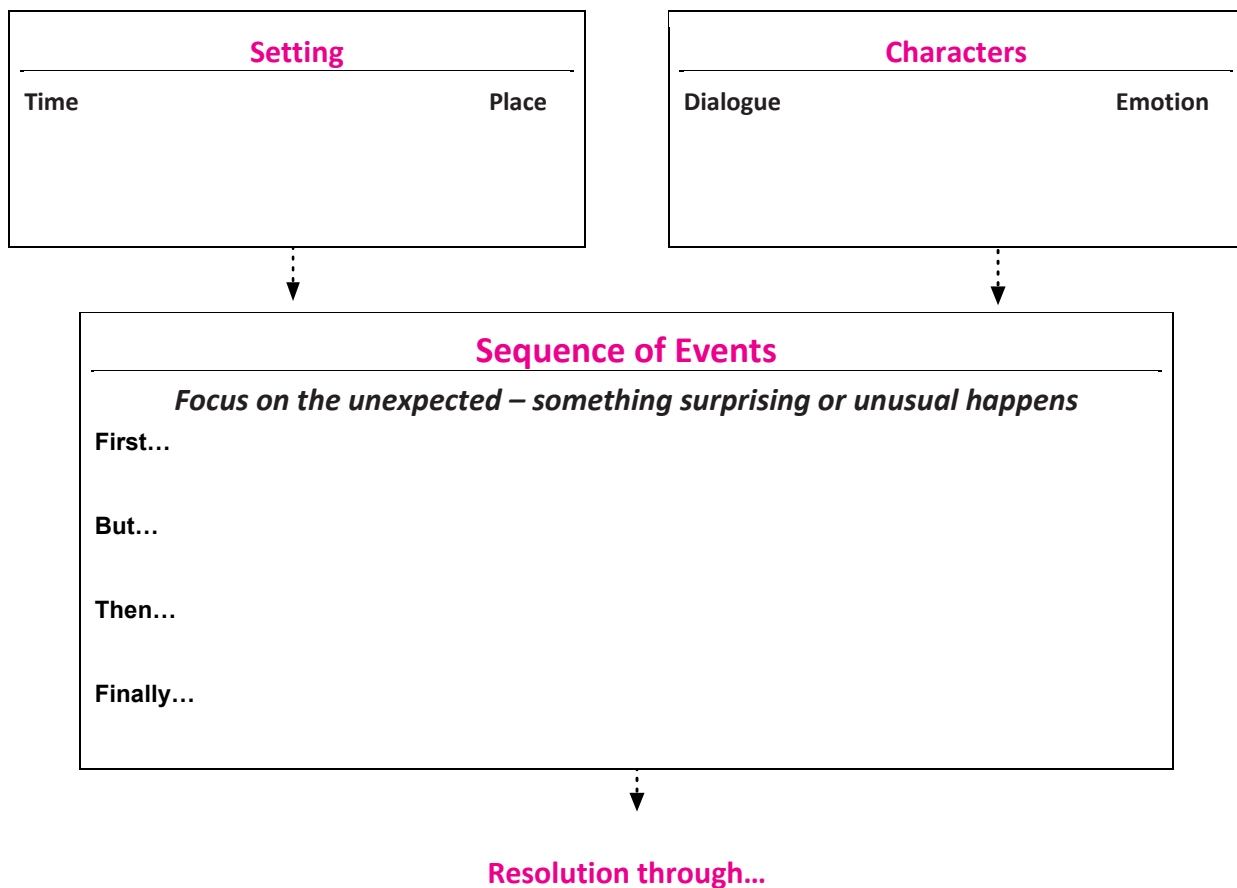


# Storytelling Tool

There is a predictable, repeatable structure to good stories. The component parts are characters who are brought to life through dialogue and emotion. A good story should be anchored in a marker of either time or space. Then, the narrative unfolds through a sequence of events, usually triggered by something unexpected or unusual. Think about wrapping up the story through a compelling resolution - either a “closed” ending that generates understanding or an “open” conclusion that invites further reflection.



## Closure & Understanding

*Audience can relate to the story and reach a satisfying conclusion*

## Reflection & Inquiry

*Audience curiosity and interest are piqued through an invitation to further reflection*